CITY OF BRUNSWICK

601 Gloucester Street * Brunswick * Georgia * 31520-0550 * (912) 267-5500 * info@cityofbrunswick-ga.gov

Date: August 3, 2021

Public Notice

Covid-19 Face Mask Policy

BRUNSWICK – As of August 2, 2021, face masks are required in all city-owned buildings, which include:

City Hall Police Station

601 Gloucester Street 206 Mansfield Street

Old City Hall Roosevelt Lawrence Community Center

1229 Newcastle Street 1109 H Street

Public Works Building Roosevelt Lawrence Jr., Senior Citizen Center

525 Lakeview Avenue 2007 I Street

Fire Station Economic Development Building

1201 Gloucester Street 503 Mansfield Street

There is no reduction of services or staffing levels as we continue to meet the needs of all residents and guests during this public health emergency. Information and resources regarding the City's response to COVID-19 is updated regularly on our <u>COVID-19 landing page</u>. The following methods are available for those who prefer conducting business virtually:

City Manager's Office	912-267-5500
Event Permitting, IT, Human Resources	dmcraig@cityofbrunswick-ga.gov
City Clerk's Office / City Commission	912-267-5508
Open Records, Elections, City Board Applications	cityclerk@cityofbrunswick-ga.gov
Public Works	912-267-
Waste Collection, Service Requests	krogers@cityofbrunswick-ga.gov
Police Department	912-267-5559
Various services	rmcdade@brunswickpolice.org
Fire Department	912-267-5550
Various services	aaldridge@cityofbrunswick-ga.gov

Planning Department	912-267-2656
Permitting, Licensing, Code Enforcement	tneal@cityofbrunswick-ga.gov
Tax Department	912-267-5519
Property tax payments	tedwards@cityofbrunswick-ga.gov
Customer Service / Finance	912-267-5512
Bill payments, cemetery records	jswinson@cityofbrunswick-ga.gov
Municipal Court	912-267-5524
Traffic and criminal	tpinkney@cityofbrunswick-ga.gov
Deputy Marshall	912-267-5583
Alcohol licensing	rmonday@cityofbrunswick-ga.gov
Downtown Development Authority	912-265-4032
Downtown Special Events and development	mhill@cityofbrunswick-ga.gov